





# PETTER POUCETTE



MASTER OF SCIENCE |  
INTERACTION TECHNOLOGY  
AND DESIGN

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## EDUCATION

### GYMNASIUM TECHNOLOGY PROGRAM

08/2011 - 07/2014

### DE LA GARDIEGYMANSIET

The technology program in design and product development included other than the normal subject in a technical program design, interaction and product development subjects.

### M.SC INTERACTION TECHNOLOGY AND DESIGN

09/2015 - 07/2020

### UMEÅ UNIVERSITY

The M.SC interaction technology and design program has given me knowledge about computer science, human-computer interaction and interface design.

## EXPERIENCE

### SUPPOR, UX-DESIGN & RESEARCH

03/2019 - 01/2020

### ONCE UPON PUBLISHING

Once Upon is a company that makes a photo book app for iOS and Android. During my time there I worked both part-time and full time, my tasks was support, UX-design and research.

### OTHER MINOR WORKING EXPERIENCE

2013 - 2017

### LIKÖPINGS KOMMUN/ VOLVO GTO/ BROHOLMSKOLAN

During the summers both before and during my studies, I worked as a care assistant and caretaker. After finishing my gymnasium education I both worked as a supply teacher and had an internship on Volvo GTO in Skövde.

## SKILLS

 USER INTERFACE  
DESIGN (UX/UI)

 PROTOTYPING

 GRAPHIC DESIGN

 FRONTEND  
DEVELOPMENT

### MASTER THESIS

My master thesis were in collaboration with Zcool, a children EDU game company. The thesis investigated how the learning progress in the games should be visualized for a parent.