




PETTER POUCETTE



MASTER OF SCIENCE |
INTERACTION TECHNOLOGY
AND DESIGN

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EDUCATION

GYMNASIUM TECHNOLOGY PROGRAM

08/2011 - 07/2014

DE LA GARDIEGYMANSIET

The technology program in design and product development included other than the normal subject in a technical program design, interaction and product development subjects.

M.SC INTERACTION TECHNOLOGY AND DESIGN

09/2015 - 07/2020

UMEÅ UNIVERSITY

The M.SC interaction technology and design program has given me knowledge about computer science, human-computer interaction and interface design.

EXPERIENCE

SUPPOR, UX-DESIGN & RESEARCH

03/2019 - 01/2020

ONCE UPON PUBLISHING

Once Upon is a company that makes a photo book app for iOS and Android. During my time there I worked both part-time and full time, my tasks was support, UX-design and research.

OTHER MINOR WORKING EXPERIENCE

2013 - 2017

LIKÖPINGS KOMMUN/ VOLVO GTO/ BROHOLMSKOLAN

During the summers both before and during my studies, I worked as a care assistant and caretaker. After finishing my gymnasium education I both worked as a supply teacher and had an internship on Volvo GTO in Skövde.

SKILLS

 USER INTERFACE
DESIGN (UX/UI)

 PROTOTYPING

 GRAPHIC DESIGN

 FRONTEND
DEVELOPMENT

MASTER THESIS

My master thesis is work in progress in collaboration with Zcooly, a children EDU game company. The thesis investigates how learning progress in the games should be visualized for a parent.